

DARIJA GEISSENDÖRFER

3D Animator darija.geissendoerfer@gmail.com www.geissendoerfer.ch

+41 76 561 39 76
remote work preferred
available as of:
September 2022



QR to Portfolio

Industry Experience

3D Animator RITZY ANIMATION London UK April 2022 - present

- Animator on various projects including series 2 of "Obki" which aims to help Children understand climate change

Animator / Shot Creator THE THIRD FLOOR INC London UK Nov - April 2022

- Produced a wide variety of previs shots and sequences that help support the film director's vision via appropriate use of character and creature animation, camera motion, lenses, composition, staging, lighting and editing
- Showed flexibility, adaptability, intuitiveness and creativity in addressing notes from clients and team members
- Gained valuable knowledge of film language and cinematography

Junior Animator / Crowd Animator BLUE ZOO ANIMATION STUDIO London UK Jan - Oct 2021

- Utilized strong understanding of weight, motion and appeal to animate primary characters in episodic allocations
- Developed a variety of cycles for a wide range of characters and use cases adhering to the specific show style
- Responsible for population and animation of individual shots, consecutive scenes and reoccurring environments utilizing secondary and tertiary characters in addition to vehicles and props
- Worked closely with animation directors, team leads and fellow animators to create specific, strong, dynamic and fun performances

3D Animator/Generalist - Internship PIXCUBE MOTION PICTURES Switzerland Oct - Dec 2020

- Responsible for 3D Animation, Character Design, Modeling and Texturing for various projects

Education

Ringling College of Art and Design, Sarasota FL, USA Graduated May 2020

BA VISUAL STUDIES with STRONG FOCUS IN COMPUTER ANIMATION and MINOR in ART HISTORY

Computer Animation Program at Ringling College of Art and Design

- Gained significant experience in various disciplines within the 3D animation pipeline including character and creature animation, modeling, texturing, rigging, hair and cloth simulation, principles of storytelling, storyboarding, exploration and ideation, cinematography, character and environment design

Visual Studies Program at Ringling College of Art and Design

- Explored various tools relevant to the animation and VFX pipeline through independent study
- Showed flexibility, drivenness and an affinity for creative problem solving

Software and Skills

Proficient	Autodesk Maya, ZBrush, Photoshop, Lightroom, Procreate, Premiere Pro
Some Experience	Cinema 4D, Nuke, SideFX Houdini, Marvelous Designer, Substance Painter, XGen Adobe After Effects, InDesign, Illustrator, Animate
Languages	English and German native bilingual, Intermediate level French (B1)

Additional Experience

Karate Instructor for Children and Youth, Ren Shin Kan Karate School, Switzerland

- Lead classes for children, youth and adults in Wado-Ryu Karate under renowned sensei Roberto Danubio
- Fine tuned understanding of motion and physics through observation, instruction and direct application

Freelance Festival and Event Photographer

- Captured action and ambiance in dynamic photographs for promotional, commercial and cataloging purposes for various regional music festivals including Openair St. Gallen 2016, attended by over 30'000 festival goers

Programming Assistant (PA) Campus Activities Board, Ringling College of Art and Design

- Created and Facilitated events and activities for students to build a community beyond the classroom
- Co-Organized and Executed novel on-campus music event featuring 5 local music groups, attended by 200+ Ringling students as well as members of the public which won Student Leadership "Event of the Year" Award